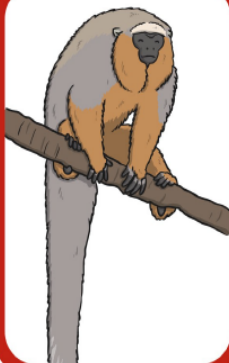
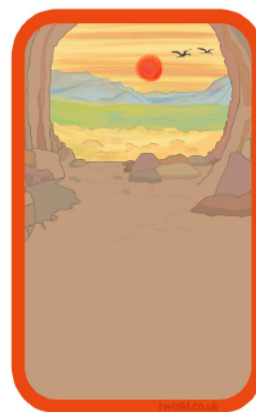
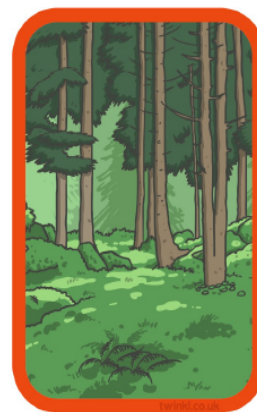
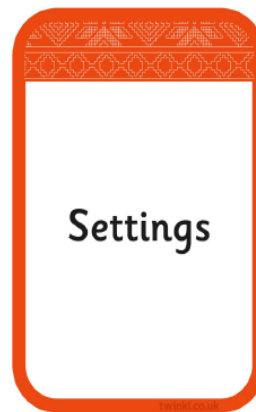
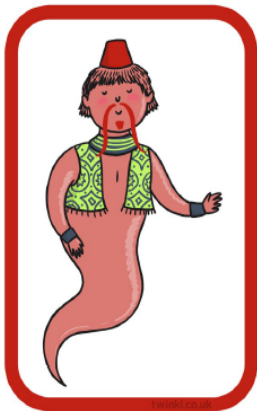
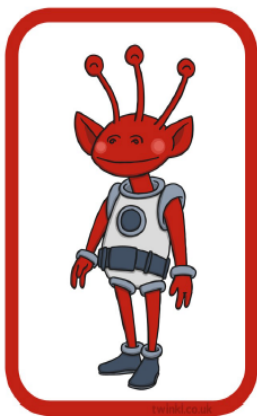
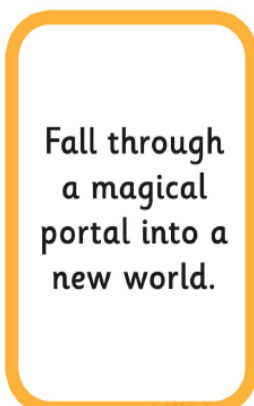
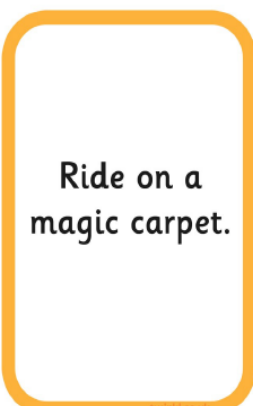
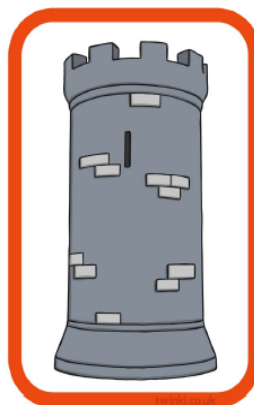
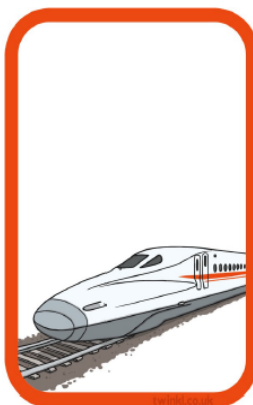


Characters







Go on a long journey.

Go on a camping trip.



Try to find a lost cat.



Dilemmas
and
Disasters

Lose
something.



Get lost.

Fall out with
someone.



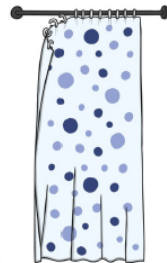
Meet a
bad wolf.



Meet a
nasty witch
or wizard.



Break
something.



Fire!



Disturb a
hive of bees.



Wake up
a dragon.

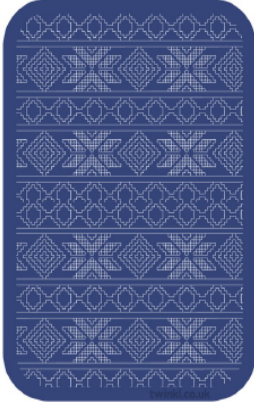


Bump into
a giant.



Earthquake!

Make a
mistake.



Resolutions

A superhero
comes to
help.

The fire
brigade helps.

A fairy
godmother
comes.

A helpful
adult arrives.

A police
officer
approaches.

A car pulls
over.

Some
villagers
come to help.

A kind
stranger
helps.

Everyone in
town works
together.

Notice a
magic
invisibility
cloak.

Find a
magic key.

Spot a
secret door.

